

D&T Overview 2016-2017

Year Group	Autumn 1 History	Autumn 2 History	Spring 1 Geography	Spring 2 Geography	Summer 1 Art/DT	Summer 2 Art/DT
Year 1	Nutrition and healthy foods		Processes Making planets		Cooking and nutrition	
Year 2	Model Making - design and make a castle Making catapults	Sewing	Design and make a didgeridoo Making and igloo		Cooking Making a rainforest cake	Designing a garden Shoe box habitat Lavender bags - sewing
Year 3		Tool design Making and building structures	Make a volcano			Cooking and nutrition Great British bread bake off History of Warburtons
Year 4		Design and make a Viking longboat Home work - Flat bread	Design and make a dreamcatcher I can use techniques which require more accuracy to cut, shape, join and finish my work. I can understand and use electrical systems in my products			Make a digestive system I can use my knowledge of existing products to design a functional and appealing product for a particular purpose and audience I can understand what makes a healthy and balanced diet
Year 5	Making tombs and pyramids - understanding strengthening and stiffening	Building a Tudor house (cutting, shaping, joining and finishing)	Food from around the world Food tasting and evaluating		Design and make a satellite/shuttle for a mission (use electrical systems)	Enterprise (Selling produce grown during Allotment topic)
Year 6	Design and make a photo frame		Building a shelter		Cooking and nutrition Mexican food	Design and make a worry doll